

CFGL XX RULES

QUICK LOOK- WEEKLY PICKS

- ★ Pick 6 games each week:
- ★ 1 Power Pick- 10 points (from your Power Conference)
- ★ 1 Binding Pick -10 points (Weekly assigned conference)
- ★ 3 Free Picks- 7 points each
- ★ 1 Dog Game (pick an underdog to win the game, win the points of the spread)

QUICK LOOK - WAYS TO PICK & SCORE:

- ★ **Perfecto** – Win five separate games, double your points. (Dog game excluded)
- ★ **Stacking** – Pick a game more than once.
- ★ **Parlay** – Group games together to win bonus points. Must win all games in parlay.
- ★ **\$Lines** – Pick an underdog to win the game, and win the points of the spread (Descriptions listed below)

RULES & SCORING: Each week you select six games.

Pick #1: Power Game (10 points)

- ★ Before the season starts pick a conference to be your Power Conference
- ★ Every week you'll pick one game from your Power Conference. This is your Power Game.
- ★ Pro tip: Don't pick a conference you know nothing about (ex: The Sun Belt Conference)

Pick #2: Binding Game (10 points)

- ★ Week's 1 thru 14 you'll pick one game from the Binding Conference schedule below
- ★ Binding Games are worth 10 points, just like your Power Game

WEEK 1- SUNBELT	WEEK 6- ACC	WEEK 11- BIG12
WEEK 2- AMER	WEEK 7- MAC	WEEK 12- SEC
WEEK 3- CUSA	WEEK 8- SEC	WEEK 13- BIG TEN
WEEK 4- MAC	WEEK 9-MTNWEST	WEEK 14- ACC
WEEK 5- BIG12	WEEK 10- BIG TEN	WEEK 15- CHAMPIONSHIP WEEK*

Pick #3-5: Free Picks: (7 points each)

- ★ After your Power Game and Binding Game, you have 3 picks left.
- ★ These are worth 7 points each.
- ★ Pick any game you want, any conference, any way that you choose, no restrictions

Bonus Pick (#6): Dog Game (points = spread)

- ★ Every week pick an underdog. If the underdog **wins** (not covers), you'll win the spread points
Ex: Purdue +5 (If Purdue wins the game you'll get the 5 points. If they lose the game, no points)

SCORING NOTE:

- ★ All ties are worth 3 points. Includes Power, Binding and Free picks

CFGL XX RULES

SCORING STRATEGY OPTIONS:

The path to the championship is one that winds many different ways, so the CFGL offers a multitude of options for picking strategies each week. Here are the ways to pick and score.

The “Perfecto” = (Double Your Points)

If you pick and win 5 separate games in a week (**Bonus Dog Game excluded**), we will double your point total for the week. To get this bonus you must:

- ★ Pick five separate games (no stacking)
- ★ Win them all (no ties)
- ★ You may select an over/under and dog/favorite in the same game, however, not a \$line & underdog.

Stacking:

You may pick a game more than once and we call this “stacking”. Stacking disqualifies you from the “Perfecto” bonus, but will score big on a game that you think is a “lock”. You may stack one game as many times as you can, **while still meeting your Power and Binding requirements for the week.**

Parlay (20 bonus points)

You can play for bonus points by grouping “free pick” games together in a 3-team parlay. If all the games in the parlay win, you win 20 bonus points on top of your points for the games.

If one of your parlay games lose, all the games in the parlay lose. High risk, high reward. Only 3-team parlays are available and ONLY FREE PICKS (non-Power, non-Binding) are available to parlay.

- ★ **Parlay Note:** If there’s a push (tie) in a parlay, the parlay disappears and all games will be scored normally.

Money-line (Earn Points + The spread)

You pick an underdog to win straight up, **without the spread.** If the underdog wins the game outright on the scoreboard, you not only win your points, but also the # of points that the spread was worth.

Ex: Ole Miss (+4) (\$)

If you take the money-line (\$) and Ole Miss wins the game, you get 7 points for winning the game, plus 4 points for giving up those points. If Ole Miss is your Power or Binding Game, you get 10 points for the game.

LEAGUE FORMAT

Our Regular Season:

The regular season starts Week 1 and ends after Conference Championship Week.

Conference Play:

Once membership is officially locked, we randomly pick names out of a Notre Dame hat to form ten conferences. Conferences are important because:

- ★ **Each week, the conference winners will win 10 bonus points added to their point total for the year.**
- ★ **Each week, the conference winner is awarded a \$25 Conference Chip. Conference Chips are redeemed for prize money at the end of the season.**
- ★ **At the end of the season, conference winners will receive their membership fee back as a prize for winning their conference.**

CFGL XX RULES

NOTE: In the case of a tie, we will award 5 points to all members that tie for the week. Additionally, Conference Chips will not be awarded and carried over to the following week. For example, if there is a tie score in week two in your conference, the week three winner would be awarded two chips, or \$50.

Scoring in Week 15 – Championship Week

During Championship Week, the format is simple:

- ★ Pick five of the ten conference championship games- non-championship games are not included in picks.
- ★ Assign each 25, 20, 15, 10, and 5 point value to each game.
- ★ You win your 25 game, you win 25 points. You win your 15 game, you win 15 pts. **No stacking, but Parlays and Perfectos are still in play.**

Making the Top 100:

If you make the top100, you get to play the Bowl Season for free. If you finish outside the top 100, you pay \$25 (or a Conference Chip) to enter into the Bowl Season.

Abandoned teams will be auctioned off to CFGL members, CFGL outsiders, and Rick Neuheisel.

Bowl Season

We wipe the scoreboard clean and all start from zero again for Bowl Season. Currently, there are 41 Bowl Games this year. You must pick all bowl games and then assign them a point value from 1 through 41. Your 41 game is worth 41 points and your 1 game is worth 1 point. Your 15 game is worth 15 points, and so on and so forth. You can only have one game of each value.

You may pick the spread or the over/under.

Yes, you can pick \$lines but NO parlays or stacking.